

YAHSIWORKSHOPS

15-31 TEMMUZ
15-31 JULY
2009

ROGIER ROSEMA
JACK BROEDERS

17

EST
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EMRE SENAN TASARIM YAKFI
EMRE SENAN DESIGN FOUNDATION



EST

EMRE SENAN TASARIM VAKFI
EMRE SENAN DESIGN FOUNDATION

YAHŞİBEY TASARIM ÇALIŞMALARI
TÜM DÜNYADAN USTA TASARIMCILARI
VE TASARIM ÖĞRENCİLERİNİ BİRARAYA
GETİREN, KAR AMACI GÜTMİYEN
ULUSLARARASI BİR PROJEDİR.

BURADA ÖĞRENCİLER HİÇBİR ÜCRET
ÖDEMEDEN USTALARIYLA BİRLİKTE
ÇALIŞIRLAR, YASARLAR VE ÜRETİRLER.

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YAHŞİBEY TASARIM ÇALIŞMALARI
EMRE SENAN TASARIM VAKFI
TARAFINDAN YÜRÜTÜLMEKTEDİR.

EMRE SENAN TASARIM VAKFI VE
ÖĞRENCİLERİ YAHŞİBEY KÖYÜ
SAKINLERİNE YÜREKTEN TEŞEKKÜR
EDERLER.

YAHSIWORKSHOPS IS AN
INTERNATIONAL
NON-PROFIT PROJECT, AIMING TO
GATHER DESIGN MASTERS AND DESIGN
STUDENTS.

HERE THE STUDENTS AND THE PROJECT
LEADERS WORK, DISCUSS AND LIVE
TOGETHER DURING THE WORKSHOP
PERIOD WITHOUT PAYING ANY FEE.

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WORKSHOP PROCESS YOU CAN JOIN US
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EMRE SENAN DESIGN FOUNDATION
AND THE STUDENTS THANK TO YAHŞİBEY
VILLAGE PEOPLE.

ON GOING WORKSHOP:

JACK BROEDERS

ROGIER ROSEMA (HOLLANDA)

TASARIM ÇALIŞMASI SÜRÜYOR

YAHŞİBEY

DESIGN
WORKSHOPS

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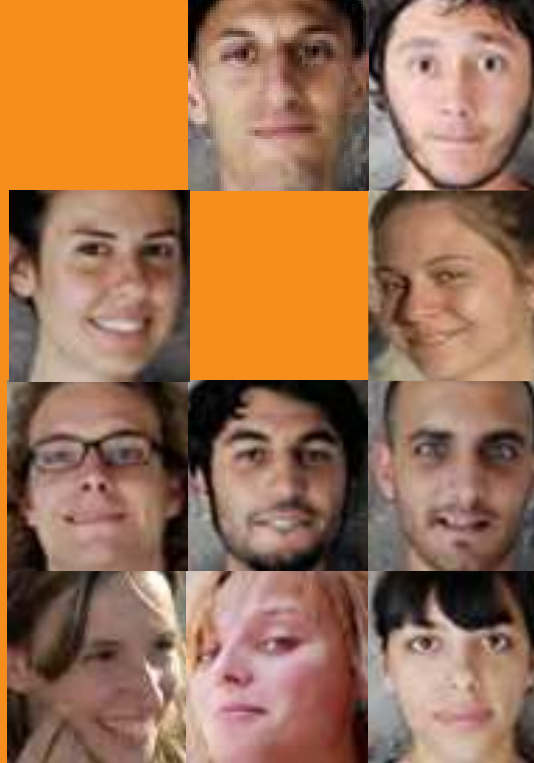
Proje Lideri
Project Leader

Jack Broeders
Rogier Rosema



Katılımcılar
Participants

Miriam Zink
Ethem Onur Bilgiç
Gila Afya
Bora Sütçü
Halil Turaçtemur
Işık Dikmen
Ozan Akkoyun
Merve Morkoç
Florian Klanten
Özge Güven



BRIEF

Grafik ve etkileşimli tasarım arasında köprü oluşturabilecek ilginç konuyu çabucak bulduk. Dijital hayatımız ve sosyal ağlarımız her geçen gün daha önemli oluyor. Fakat bu sosyalleşme siteleri, facebook ve linked-in genellikle iki boyutlu kalıyorlar. Biz, öğrencilerin insanlar arasındaki karşılıklı etkileşimli daha dinamik bir şekilde görselleştirmelerini istedik. Bir konuya farklı açılardan bakarak, insanlar arasındaki farklı seviyelerdeki bağları ve ilişkileri birkaç farklı şekilde göstermeleri gerekiyordu. Burada etkileşim başladı.

BRIEF

We were fast finding an interesting subject on the bridge of graphic and interaction design. Our digital life and social networking becomes a bigger part of our lives every day. But those social websites, like facebook and linked-inn, often stay very two dimensional. We wanted the students to find a new way to visualize relations between people in a more dynamic form. By looking at a subject from different angles they needed to find more than one way to show relations and how people are connected to each other on different levels. This is where interaction begins.



Keşfet

Yahşibey köyünü gezerek içindeki objeleri ve renkleri haritalayın. Sonucu görselleştirin. Sonuçta öğrenciler Yahşibey'in yeni bir haritasını çıkardılar. Bahçede, bütün bu haritaları kapsayan üç boyutlu bir özet harita oluşturduk. Bu 'yeni' köyün oluşturulmasını gösteren bir stop motion film de çektik. Bu yeni haritanın iletişimin farklı seviyeleri arasındaki uyumsuzluk nedeniyle çok işlevsel olmadığı açıldı. Ancak bize grafik tasarımda iletişimin önemini tartışmamız için ve bir tasarımcının en iyi formu nasıl yakalayabileceğini gösteren güzel bir başlangıç noktası oldu.

Explore

Explore the town of Yahsibey by mapping it by objects and colours. Visualize the outcome. With the result the students made a new map for Yahsibey. In the garden we made a 3D model of all the maps combined. We made a stop-motion movie of the building of this 'new' town. It was obvious that this map didn't work, because of the different levels of communication. But it gave us a great starting point to discuss the importance of communication in graphic design and the task for a designer find to the best form for any kind of content.





Vehicles in Yabulbay

car
trailer
motorcycle
tractor
donkey
horse



*signatures
& yellow



water barrel
garbage barrel



Kendi kimliğini haritala

Getirdiğin T-shirt'ün sağ yarısına kendi portreni yap. Kendi T-shirt'ünü başkasına ver, ve aldığının sahibini görselleştirmeye çalış. Bu ilk iki görev ana projeye hazırlık aşamasını oluşturdu. Köyün haritasını oluşturduk ve kişiliklerden bahsettik. İlginç bir şekilde, öğrenciler ikinci çalışmada daha fazla özgürlük olduğunu savundular.

Re: Map yourself

Make a self-portrait on the right half of the t-shirt you brought. Pass it on and visualize the owner of this shirt. These first two assignments were an introduction to our main project. We mapped the town and talked about identities. It was interesting to find out that the students at first sight thought there was much more freedom and room for creativity in the second assignment







Friendly
respectful

ber
abi!
görmüş
esse

bilal
obile





ocracy
dance





TO BE



ABSOX
INFO

















TAJDIRY 24-07-06, ASSIGNMENT 2 **RE. WIP YOURSELF**

Personalize your white shirt in a way which represents you the best by using only half of the shirt. Other half is reserved for another person.

From left to right, top to bottom:

Oliver, Hani, Diego, Maria, Sara, Sara, Maria, Florian, Sam, Emma.

Veri içinde boğulmak

Etrafınızdaki dünyanın her an haritasını çıkarma eğilimindeyiz. Bu dünyanın her köşesi, söylediğimiz her kelime arşivlenip saklanmak zorunda. Bir başka şekilde ve daha kısa anlatmak gerekirse: Çok fazla bilgi. Öğrenciler ana proje için bilgi toplarlarken "Drowning in Data" adlı küçük bir ara projeye zaman ayırdık. Öğrenciler, birçok bilgi parçası tarafından yutulduklarını gösteren görseller yaptılar. Bu çalışmanın sonunda birçok çizim, bazı resimler, enstallasyonlar ve performanslar ortaya çıktı.

Drowning in Data

We tend to map the whole world around us. Every corner of this world, every word we speak has to be archived. In other words: Information overload. While the students were collecting their data for our main project, we did a small assignment called Drowning in Data. They had to visualize the feeling of being overwhelmed by facts. This resulted in drawings, pictures, installations and performances.





Florian (Installation)



Gila

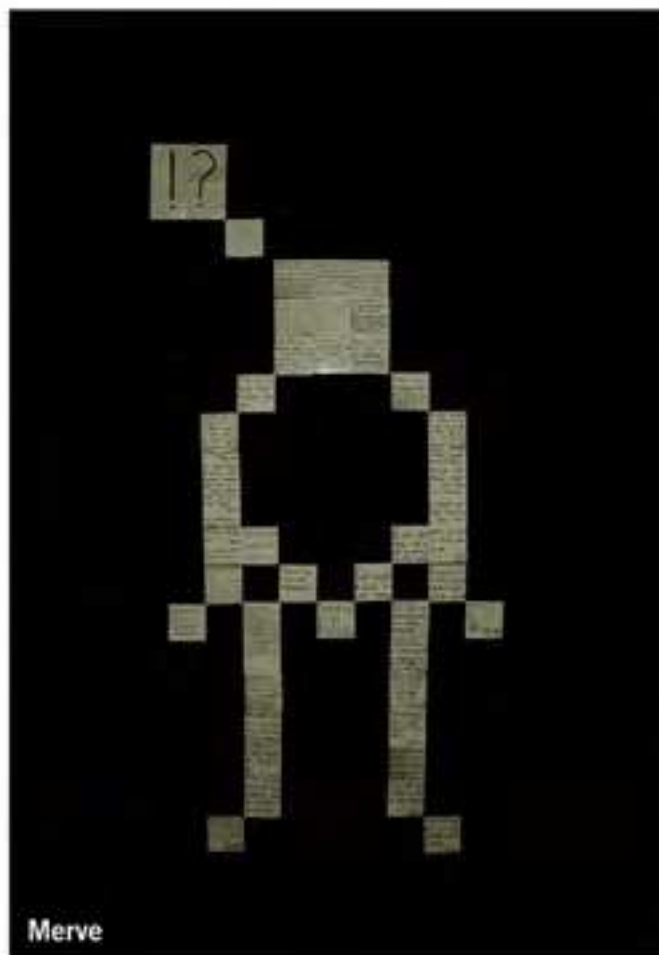


Miriam





Ethem



Merve



Halil (performance)

Kişilikleri haritalamak

Öğrencilere çalıştaydaki diğer insanların kişiliklerine göre haritalarını çıkarmalarını istedik. Diğer kişileri tanıtacak, karakterlerini anlatacak, farklılıklarını ve benzerliklerini belirtecek bir konu seçmek zorundaydılar. Bu, kendileriyle ilgiliydi, ve grubu nasıl gördükleri ile projenin bu çalıştaydaki insanlarla sınırlı kalmasına karşın, çözümler somut olmalıydı ve farklı açılardan görülebilmeliydi. Burada grafik tasarım etkileşimle buluştu.

Mapping identities

We asked the students to find a way to map this group of people(who were at workshop) based on their identities. They had to find a subject to describe people, their characteristics, their differences and similarities and especially their connections. It was about themselves and how they related to other people. Eventhough the project was about this group, their solutions should be scaleable and be seen in different views. This is were graphic design meets interaction.



DESCRIPTION
OF STUDENT'S
WORK

Ethem Onur Bilgiç: I reckon that fears of any individual plays a key role in defining the individuality of that particular person. Therefore, to graph the fears of a group of individuals would be to unveil a part of everyone's personality. But do fears really possess shapes?

To figure the answer to this question, I had to make a survey amongst my fellow students and the project leaders to find what they feared, and the significance of these fears. After that,

I used the resulting data to form a visual shape for these fears, taking care to ensure that the resultant shapes could communicate the volume of fear. Finally, here is the result: The Fears of Yahşibey and the shapes of those fears...

İşık Dikmen: Obsessions and Silly Habits. By researching the obsessions and habits (such as eating nails) of my new friends here at Yahşibey, I categorized these habits. Then, I designed graphics showing who was obsessed about what, and how much they were obsessed.

Ozan Akkoyun: We were asked to gather information about a topic we choose, then map the findings graphically. I created a database about the languages we could speak. I visualized my findings in an interactive website. I also used pool and water themes so that the site would elements from Yahşibey. I named my characters "swimo". I visualized these "swimo" characters in maps in accordance to all the languages we could speak.

Gila Afya: I decided to map our mental afflictions. First, by asking every student some questions, I researched the types of insanities that were most likely to affect each individual. To graph the results, I first researched the possible cures for these conditions, and I matched the graphics to the medication containers such as bottles. In this display, every colour stands for one person. I also grouped both the male and female students together, and graphed the possible conditions of each person individually.

Florian Klanten: My project was about how the participants see themselves as designers. The background of my visualisation are four multiple-choice questions about the software and the soft skills of each person. The visualisation has three layers. The First layer shows in a circle which program the person use most and how the person sees its own capability in the program. The second layer shows in a circle what soft skill the participant thinks is most important for an designer and how the participants see its own soft skills. The third layer shows is an examples how the last two questions could also be visualised.

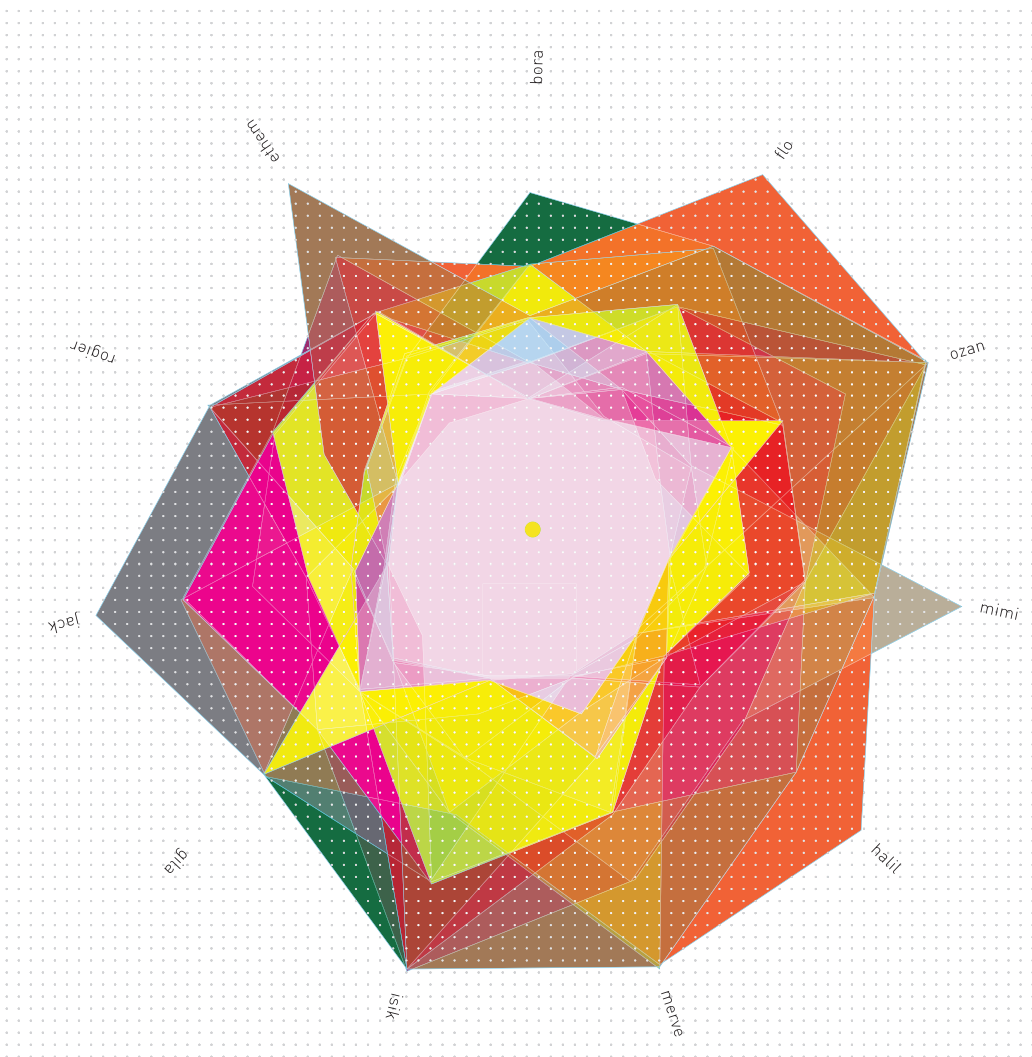
Halil Turaçtemur: For this project I collected the frequently visited websites of the Yahşibey 17 group members to visualize which websites and what kind of websites the group visits most on the web. The height of each block shows the popularity of one website. Within the block you can see which one of the group members visits the website and if he/she visits it more often than another group member. Each group member was therefore assigned a particular colour to be easily recognized. Finally the websites of a particular person were connected to show what categories he/she visits.

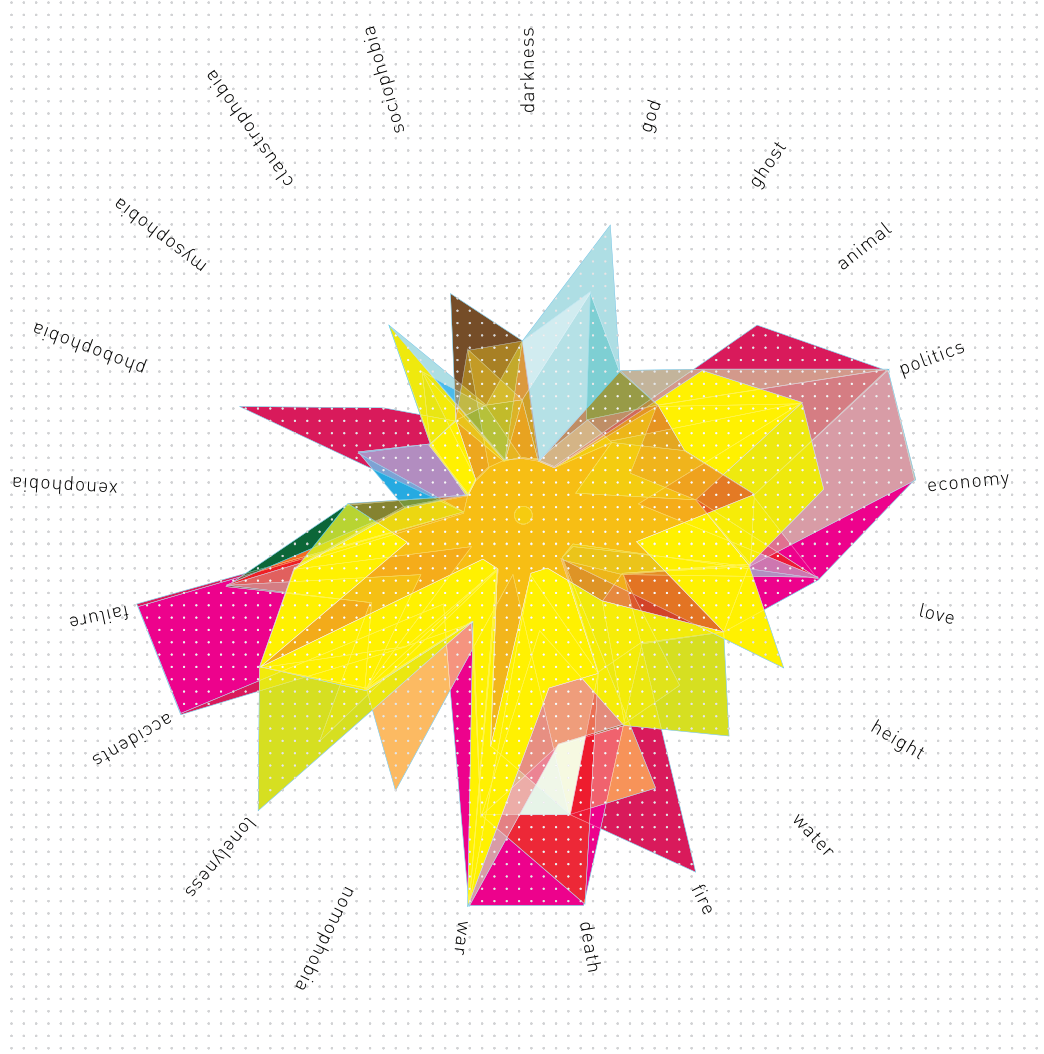
Miriam Zink: The colours of music. For the project "Mapping data" of the Yahşibey Workshop 17 (july 2009) I chose the topic "music". Therefore I used the genres and the bpm rate (beats per minute) of the 10 favourite songs of every student. With yarns and a net I created two diagrams (a 2D and a 3D diagram) that shows the connection between the students and their music taste.

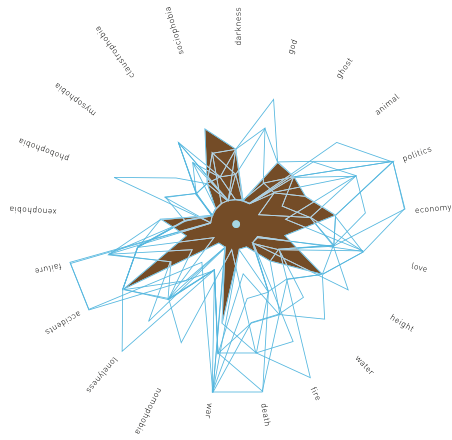
Merve Morkoç: My topic was wishes and regrets. I applied my ten question survey to all the other students, and observed that these results were very close to what we expected from life. For example, most of the girls wanted health, while boys sought love and romance. Considering age, the biggest regret seems to be time. I decided to visualize this with matryoshka dolls. I applied every wish a colour kode and placed them on one doll from each matryoshka. I dedicated the bottom halves to regrets, the top halves to wishes.

Bora Sütçü: My project topic was love lives. We all start our relationships with the promise of experiencing something new. The data I collected from our group shows that this is an illusion. The relationships we go through are nothing more than games with "fixed rules, disregarding races, ethnicities and even sexes. I asked questions regarding relationships to 12 people. All in all, the resulting data indicating somewhere around 40 relationships, but only 9 means of encounter and 5 reasons for break up. Considering the fact that we all went through the same, I found it appropriate to display this data like flowers in a garden.

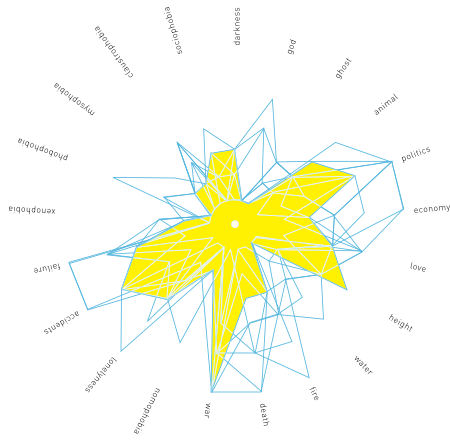
Ethem Onur Bilgiç



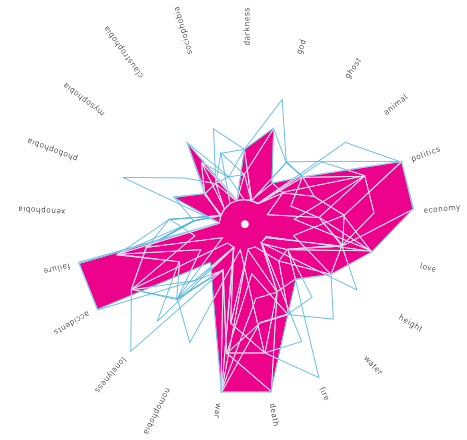




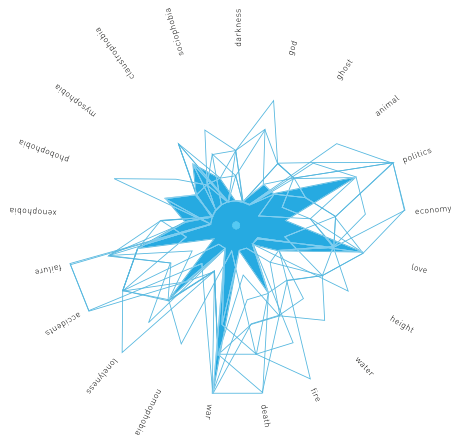
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bora



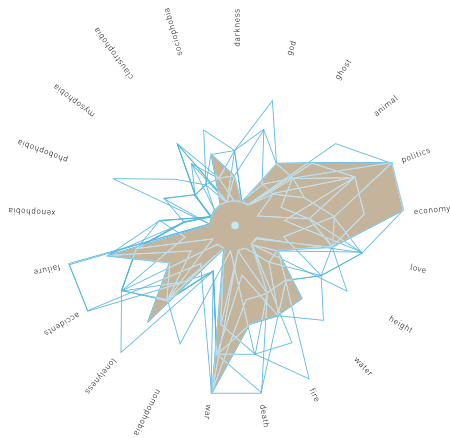
fears of yahsibey:
flo



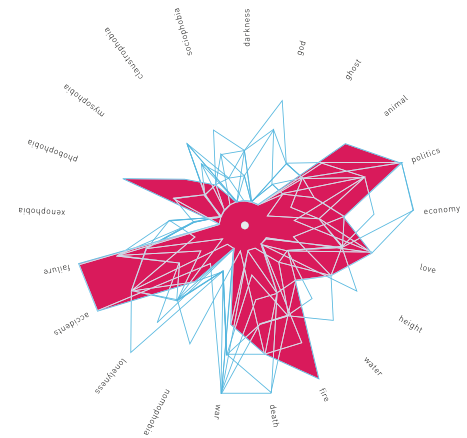
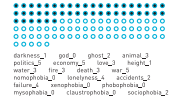
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ozan



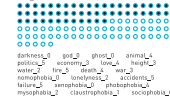
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halil

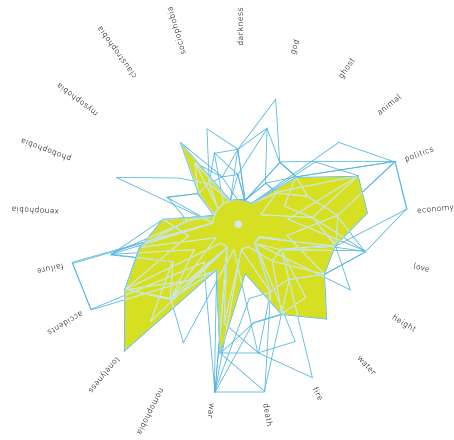


fears of yahsibey:
merve



fears of yahsibey:
ışık

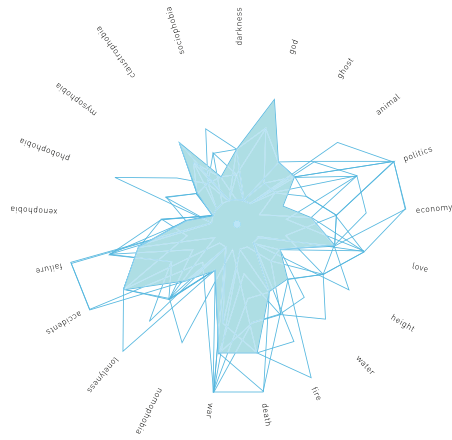




fears of yahsibey;
mimi



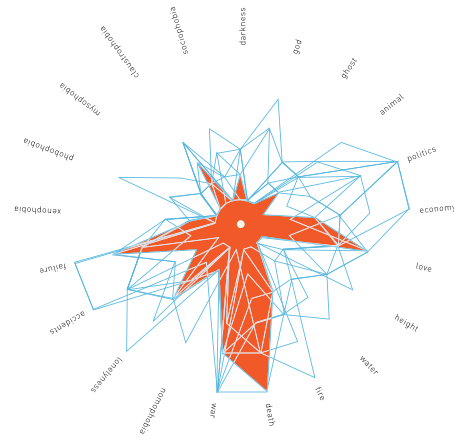
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water_0 fire_0 death_0 war_0
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failure_0 mysophobia_0 phobophobia_0
mysophobia_0 claustrophobia_0 agoraphobia_0



fears of yahsibey;
gila



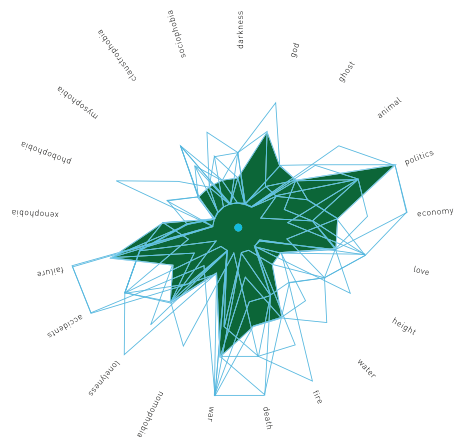
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mysophobia_0 claustrophobia_0 agoraphobia_0



fears of yahsibey;
jack



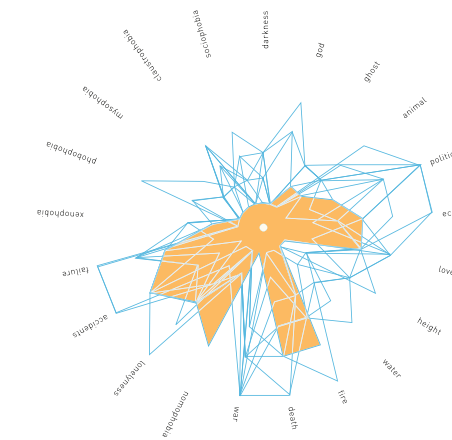
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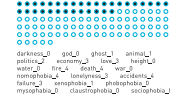
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ethem



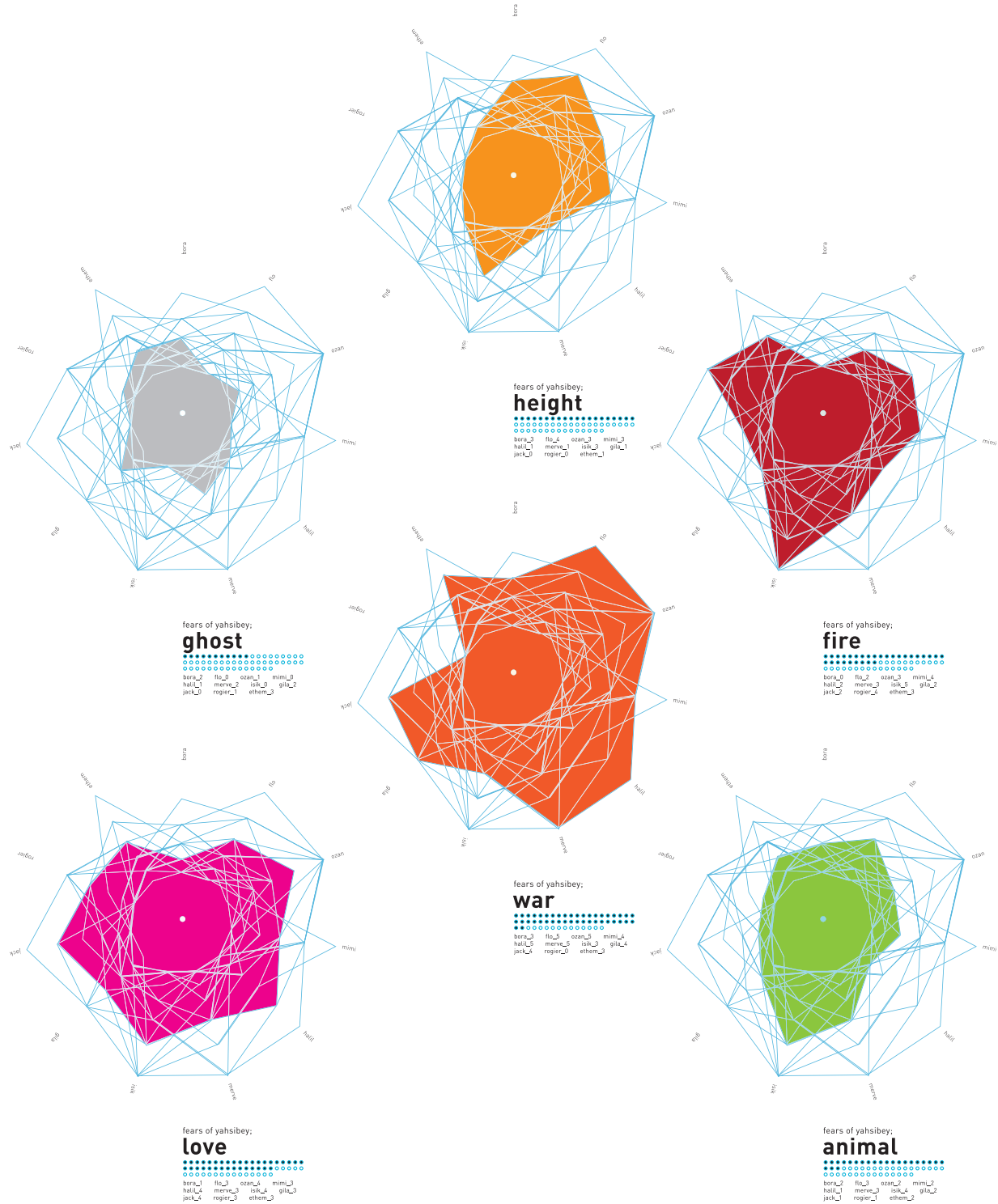
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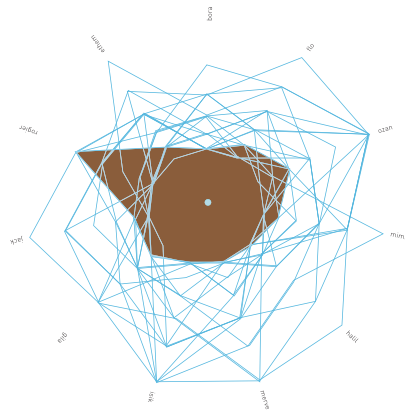


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rogier

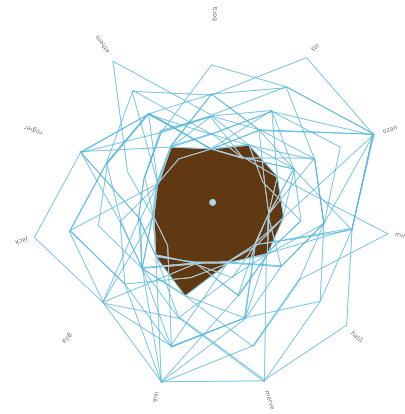


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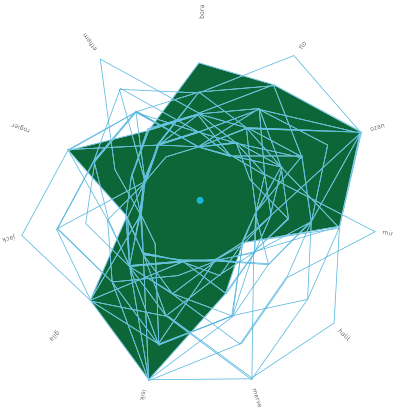




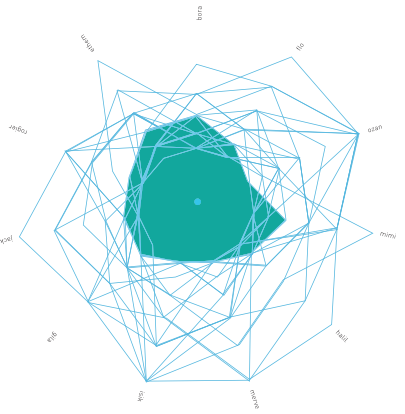
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nomophobia
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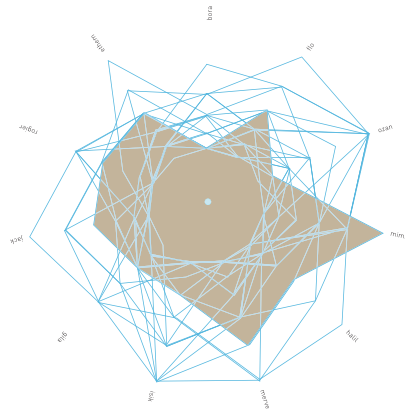
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mysophobia
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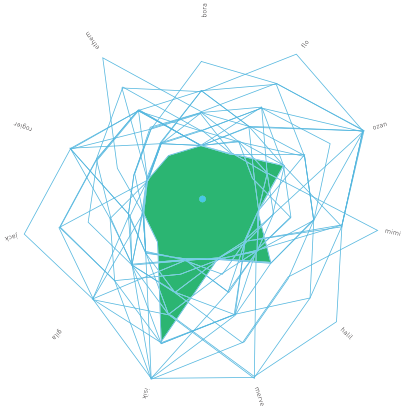
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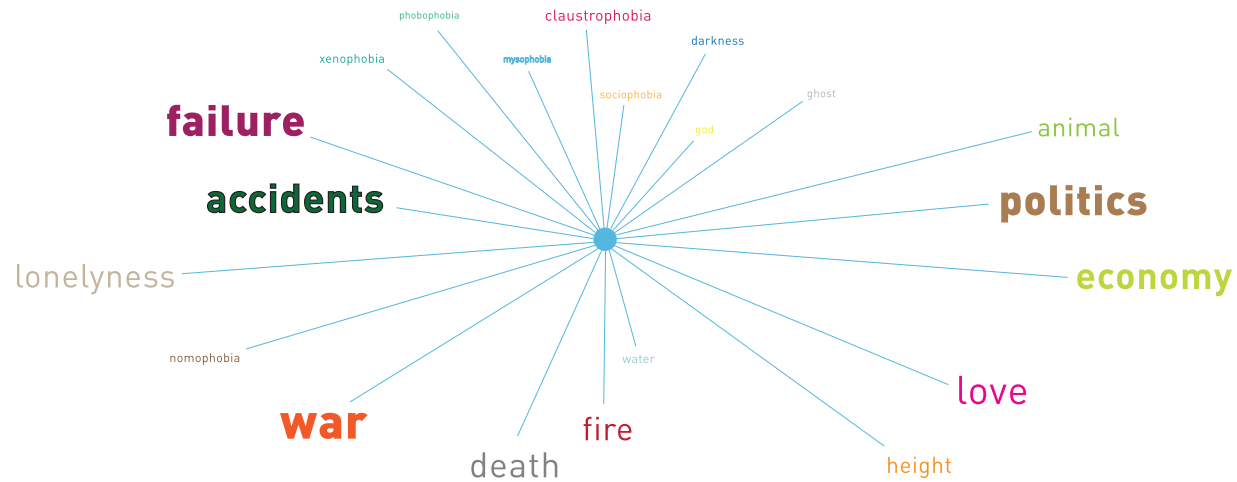
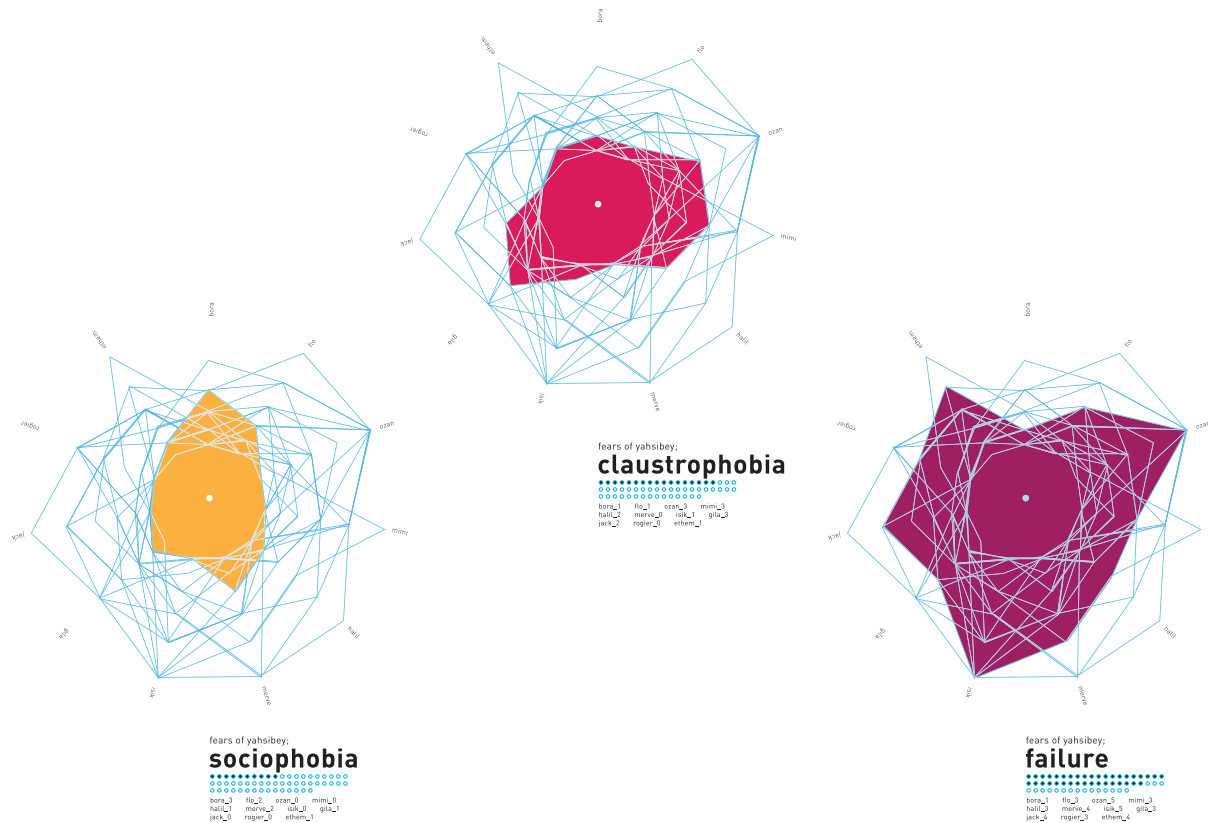
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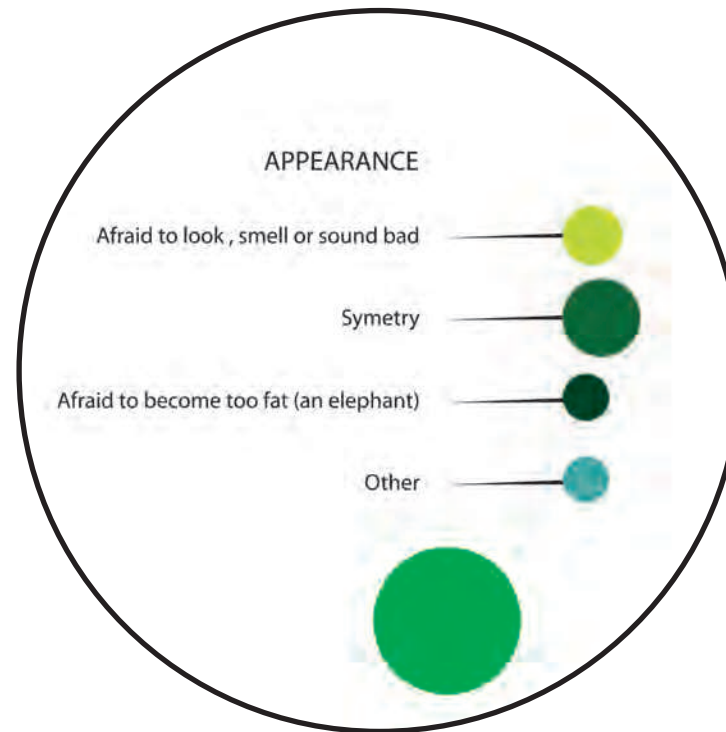
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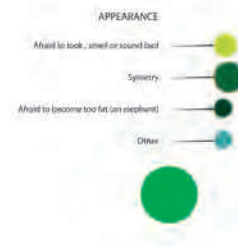
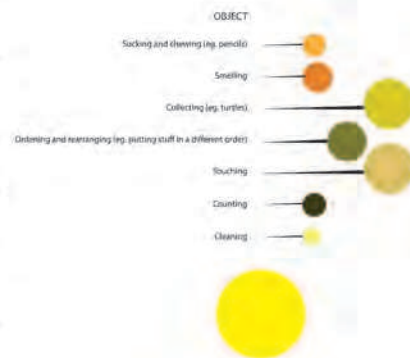
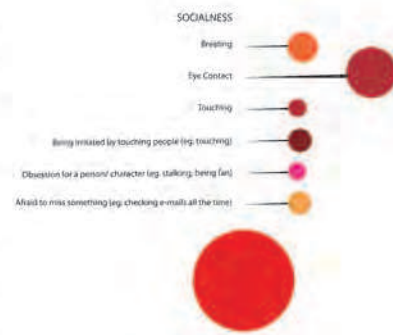
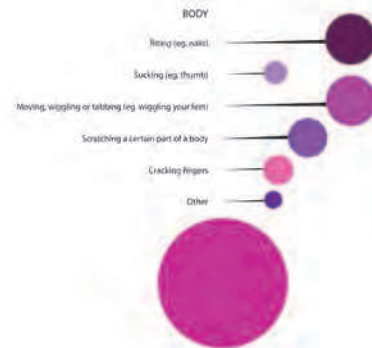


fears of yahsibey:
phobophobia
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İşik Dikman





Obsessions and Silly Habbits

1. Obsessives from Turkey

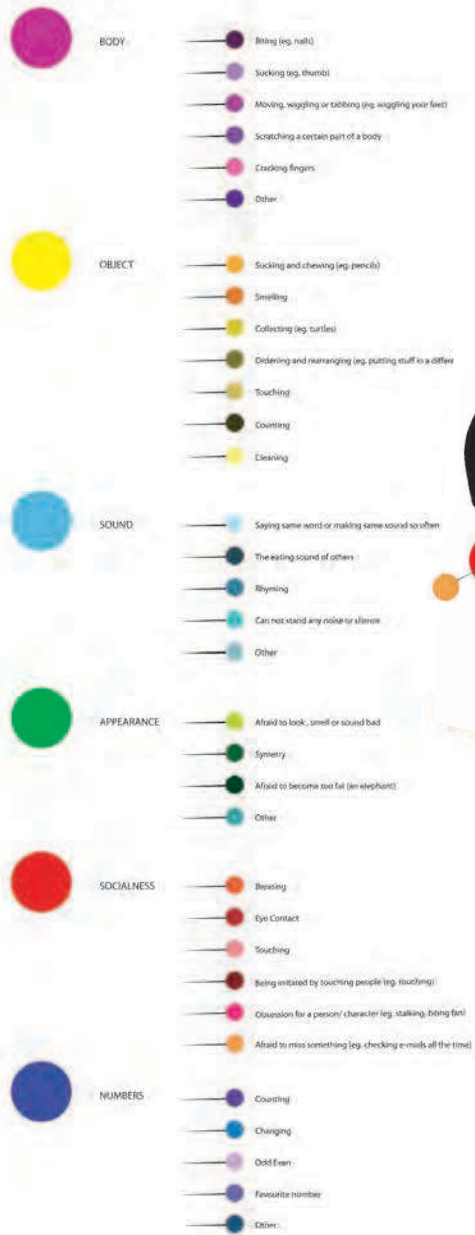


2. Obsessives from Holland



3. Obsessives from Germany





Ozan Akkoyun

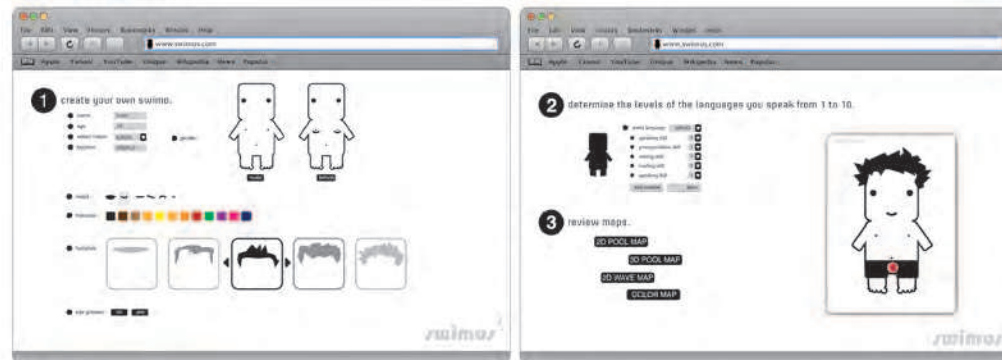
swimos' COLOR MAP

lines show us the nationality of the "Yahsiyey 17" members and the colors show us which languages are speaking and also their levels



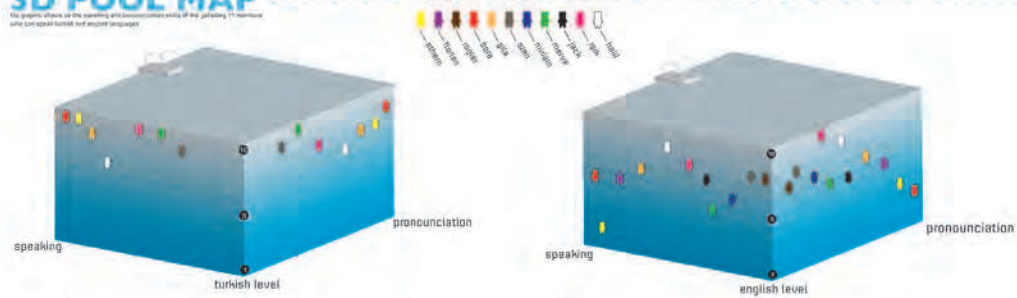
swimo? WEB SITE

the swimmers' choice at the interactive tip and of the business



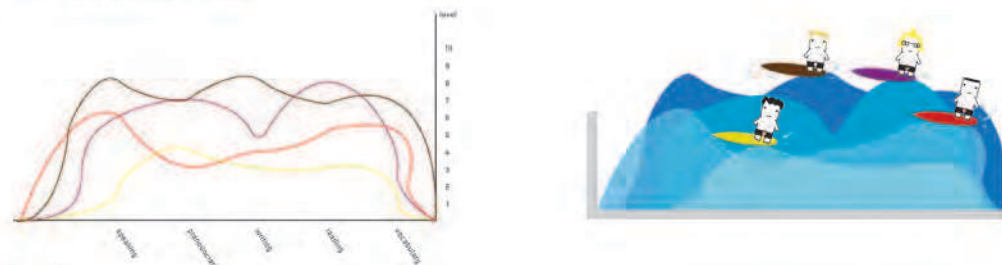
swimo? 3D POOL MAP

the graphic choice for the swimming and pronunciation levels of the speaking 10 swimmers who can speak Turkish and English languages



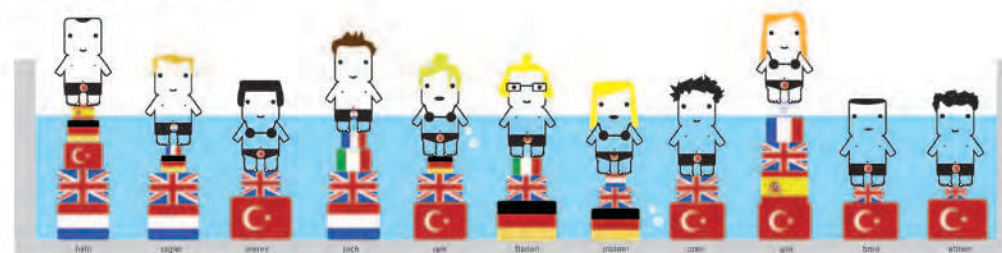
swimo? 2D WAVE MAP

the graphic choice for the speaking and pronunciation levels of the speaking 10 swimmers who can speak Turkish and English languages

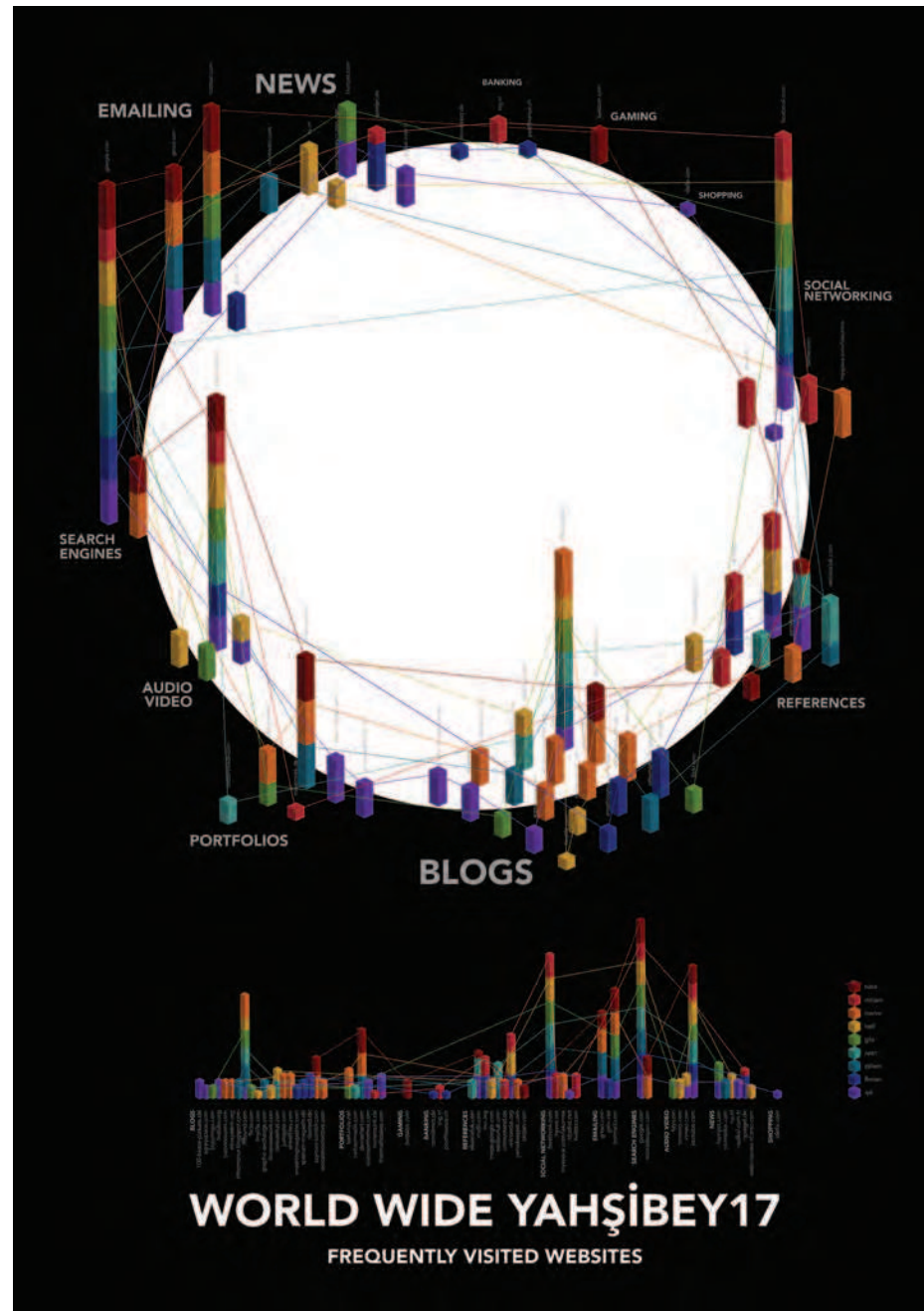


swimo? 2D POOL MAP

the graphic choice for the speaking and pronunciation levels of the speaking 10 swimmers who can speak Turkish and English languages



Halil Turaçtemur

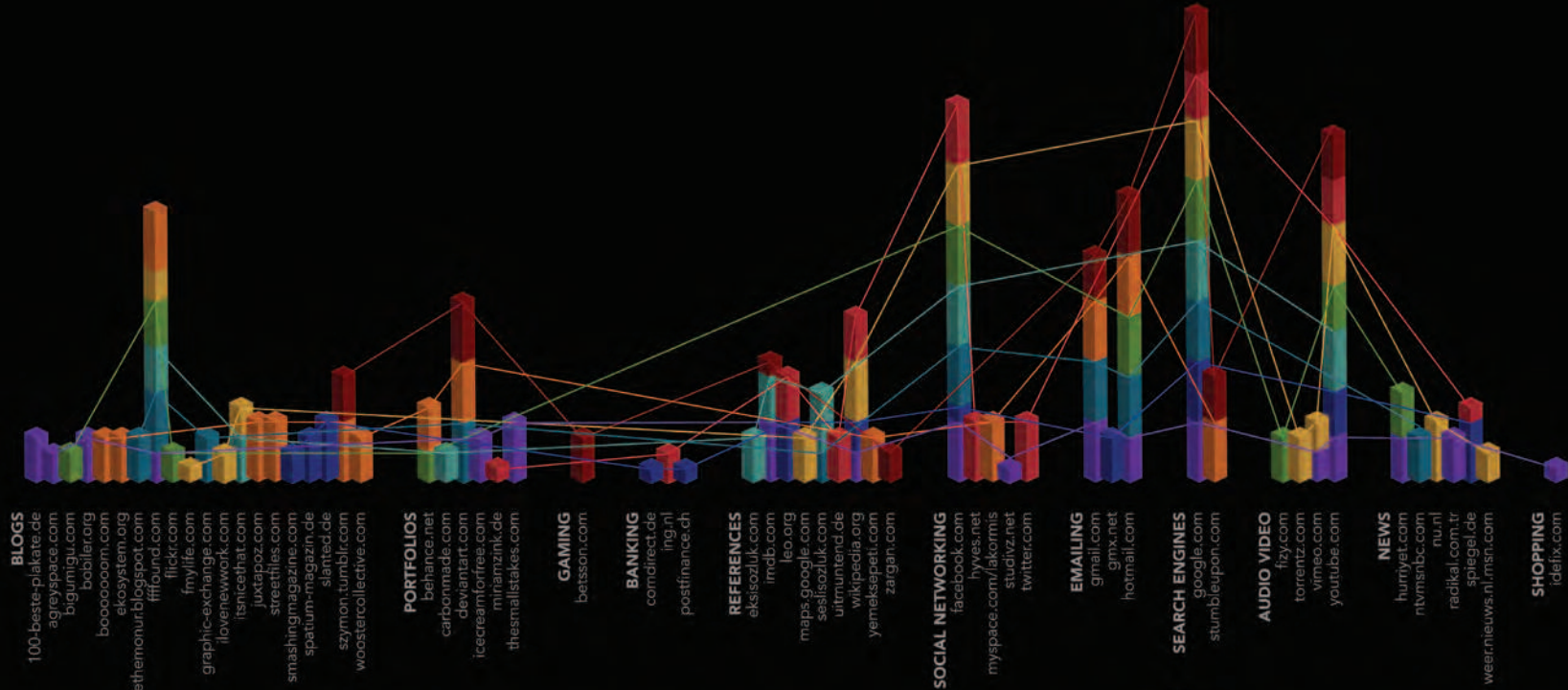


AUDIO
VIDEO

REFERE

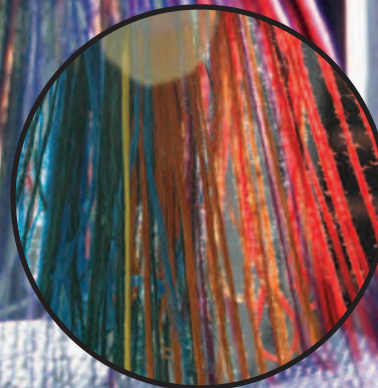
PORTFOLIOS

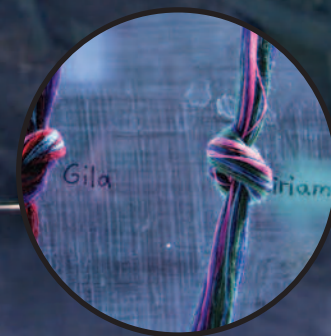
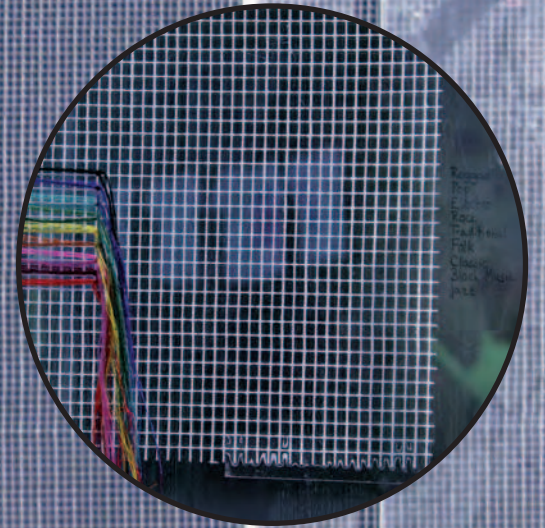
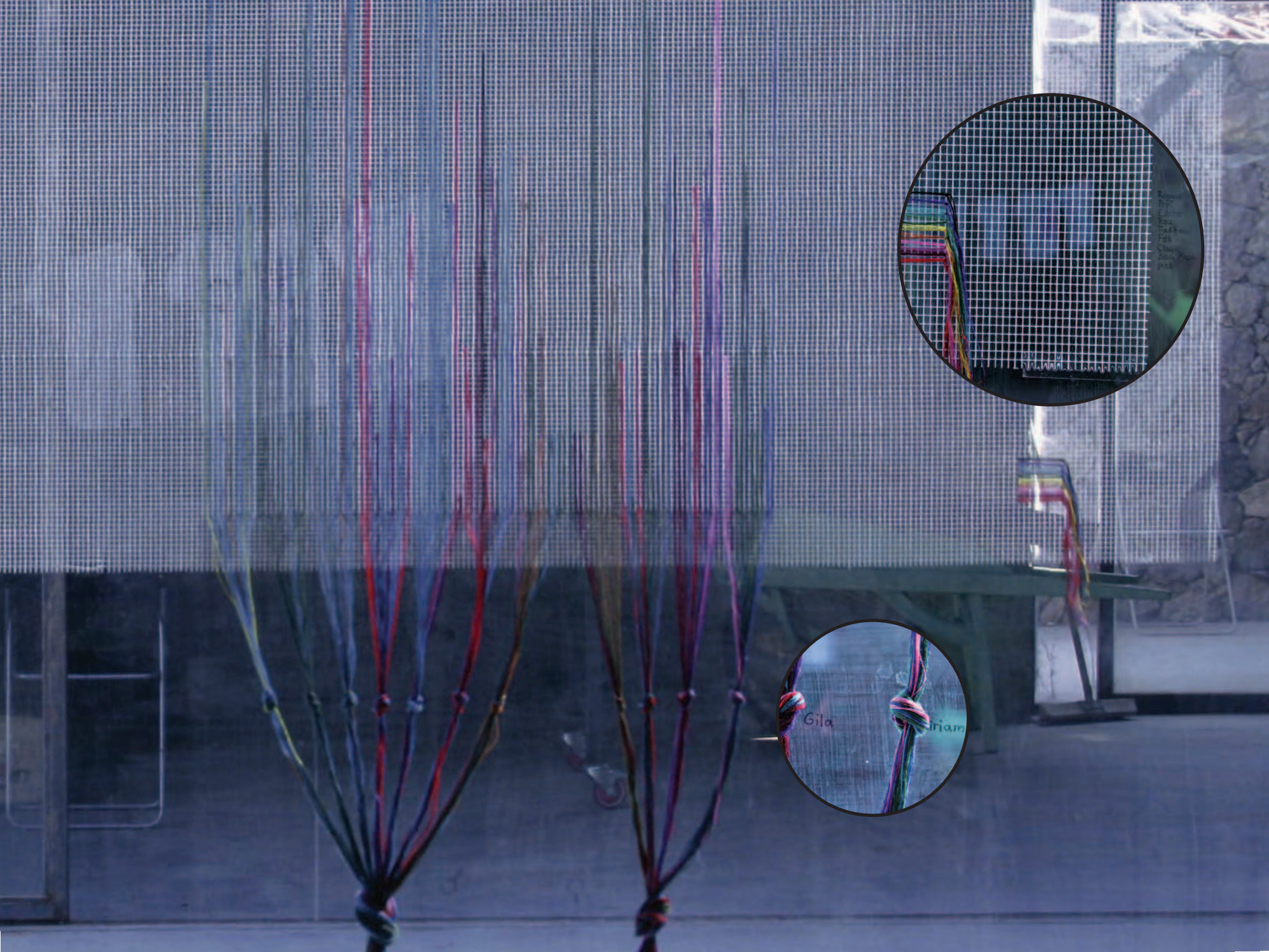
BLOGS



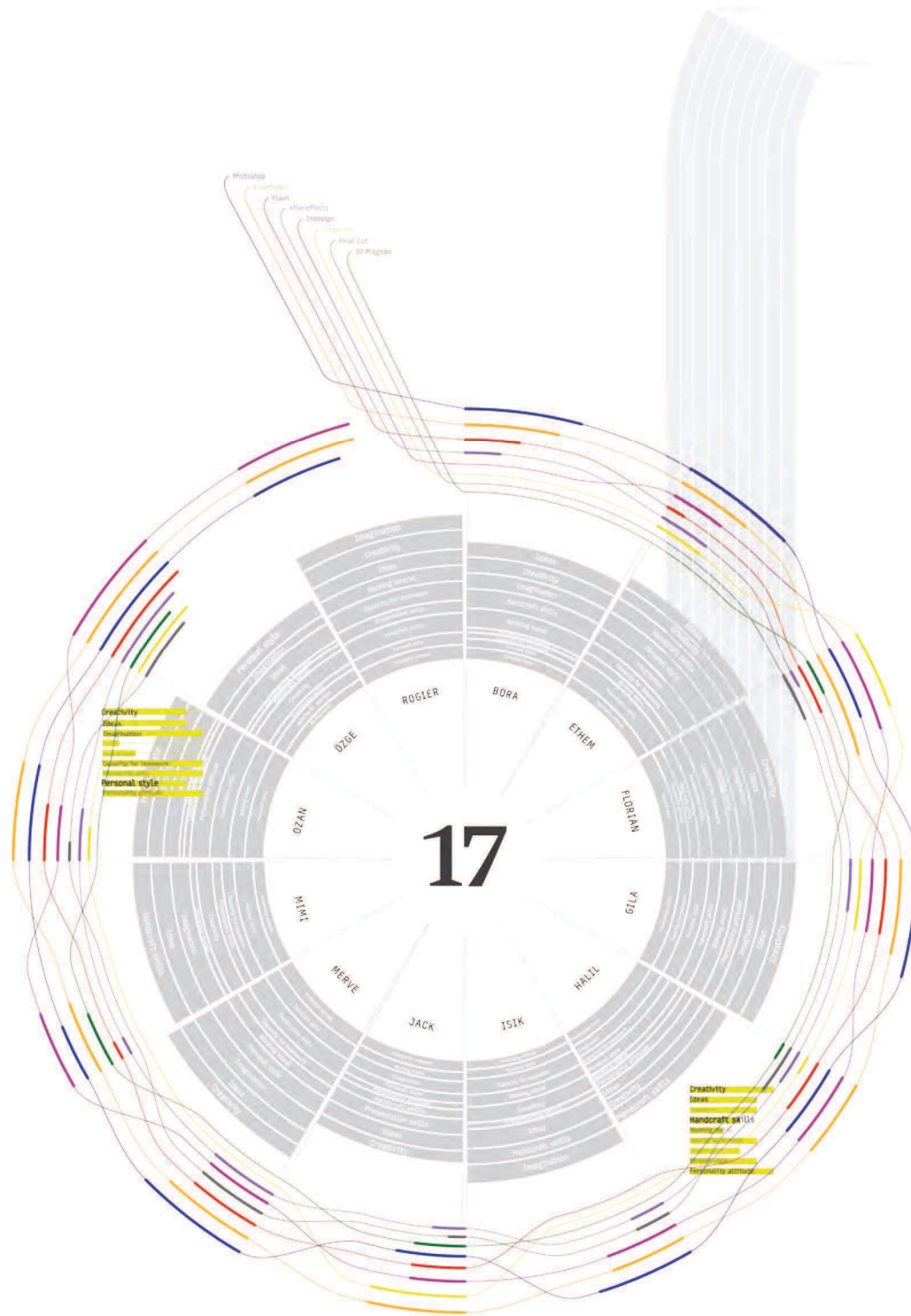
WORLD WIDE YAHSI BEY17

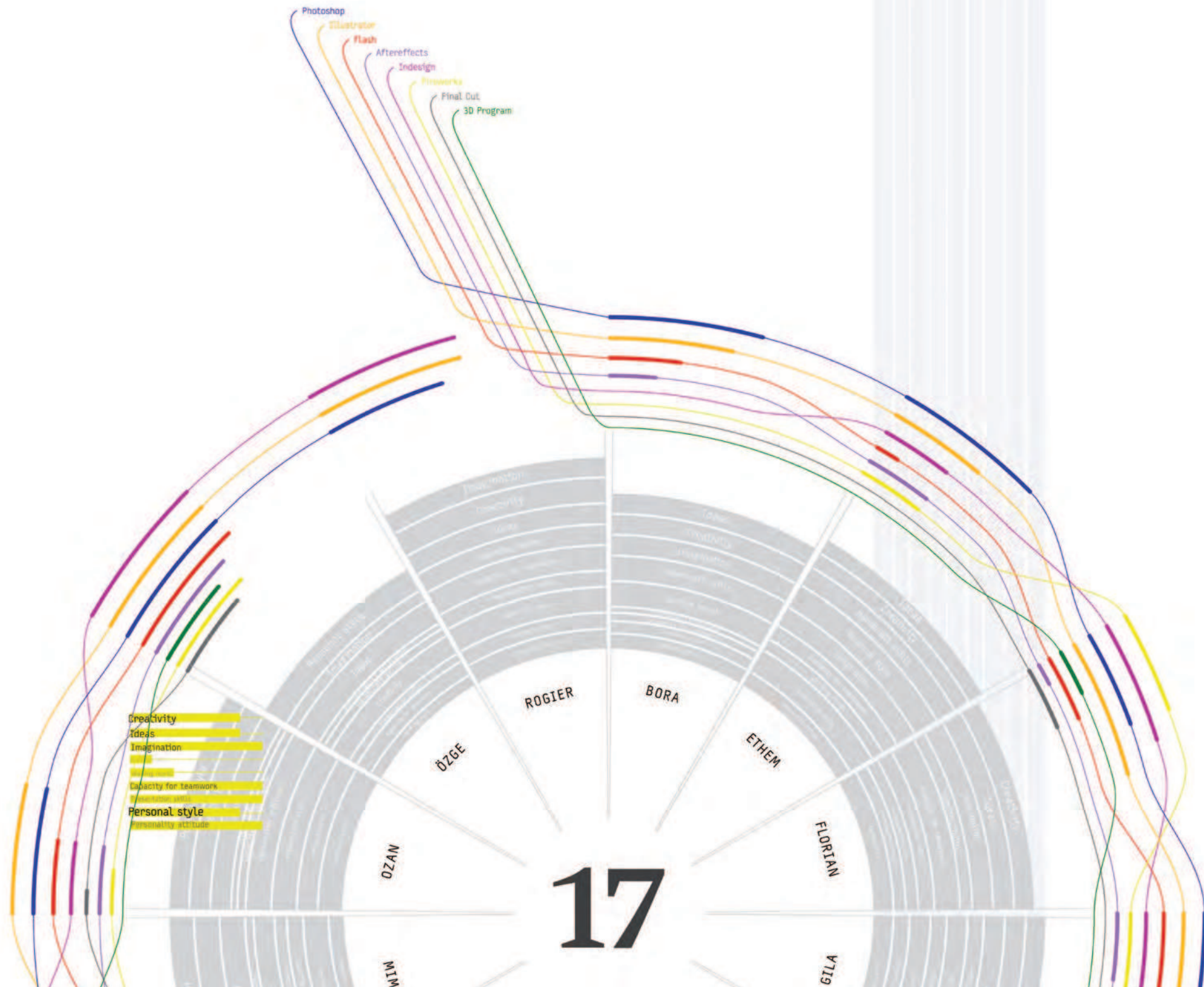
Miriam Zink



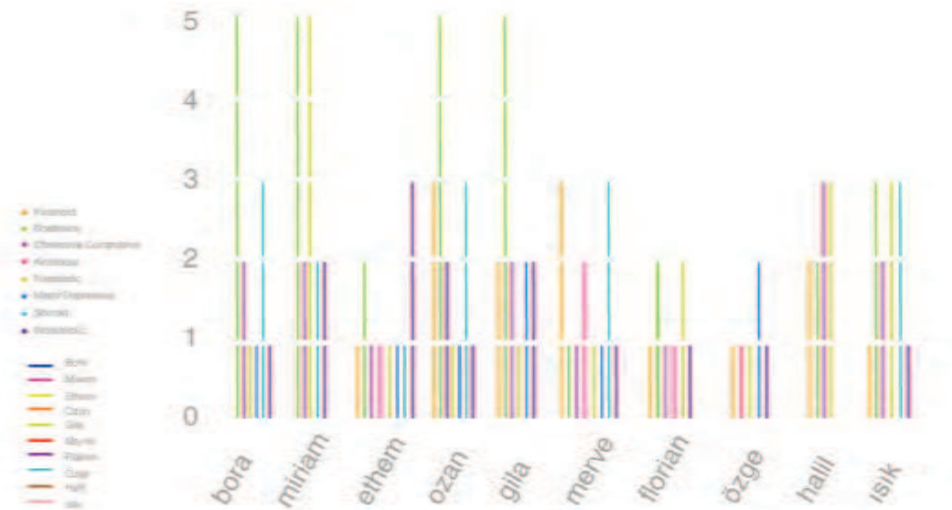


Florian Klanten





Gila Afya



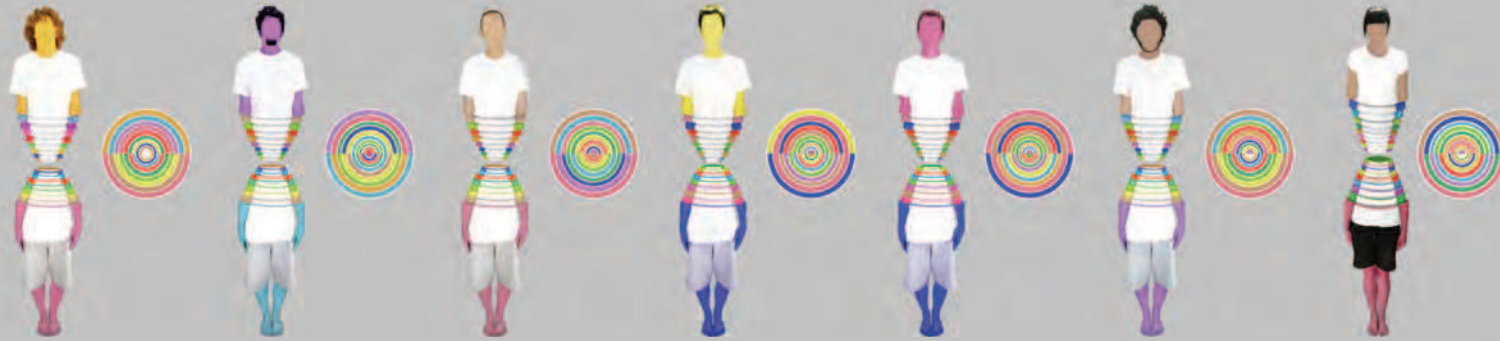
Merve Morkoç

WISHES

AŞK PARA ŞANS OKUL İLHAM SAĞLIK HUZUR KARIYER HEYECAN

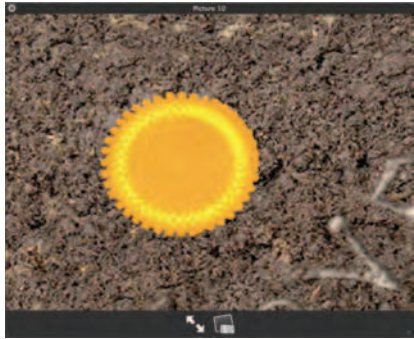
REGRETS





Bora Sütçü





Daily Life















YAHŞIBEY 17 / MAPPING IDENTITIES

Main project



